



## Qualifying Statement for the 2021 National Senior Games presented by Humana



**This is an unprecedented situation for the National Senior Games Association (NSGA) that required a one-time adjustment for the 2021 National Senior Games.**

NSGA has established a registration process which includes a Priority Registration Period for qualified athletes followed by an Open Registration Period.

### **Qualification for Priority Registration Period – New Mexico Senior Olympics Ernesto Ramos State Games**

- If New Mexico is **ABLE** to conduct Games or specific sports/events in 2020, the qualification standards for the sports/events as specified in the 2021 NSGA Rulebook will determine qualifiers. In addition athletes **from** New Mexico who qualified **for** the 2019 National Senior Games in Albuquerque, NM will also qualify in the respective sports/events for the National Senior Games in 2021 (i.e., qualifiers **from** 2018 respective sports/events from that state's senior games).
- If New Mexico is **UNABLE** to conduct Games or specific sports/events in 2020, athletes **from** New Mexico who qualified **for** the 2017 National Senior Games in Birmingham, AL and/or 2019 National Senior Games in Albuquerque, NM will qualify in the respective sports/events for the 2021 National Senior Games (i.e., qualifiers **from** 2016 and/or 2018 respective sports/events **from** New Mexico).
- The number of registrants may be limited for certain sports.

### **Open Registration Period**

- An Open Registration period will also be offered to accommodate athletes age 50+, who were unable to attend or qualify at a state senior games in 2020.
- The number of registrants may be limited for certain sports.

### **Change in Power Walk Qualification**

- Power Walk will continue as an Open Sport for the 2021 National Senior Games presented by Humana. Qualification will not be required for Power Walk.

NSGA reserves the right to make further adjustments to National Senior Games qualification and registration.

May 11, 2020