New Mexico Senior Olympics Recreational Sport Rules

Frisbee Distance Rules

Revised 3-2017

Playing Format

- 1. Each sport will be managed and planned by a volunteer Sport Coordinator identified and trained by New Mexico Senior Olympics Event Coordinator.
- 2. All sport equipment will be provided for competitors and must be used. Frisbee is a 160 gram.
- 3. Object of the game is defined in playing rules.
- 4. Competition schedule for each age group is published in registration athlete booklet and available at the Game Check-in Sport Table area or by calling Sport Coordinator.
- 5. Tie-breakers will be addressed at the conclusion of each age division.
- 6. A foot fault will be called if a player steps on or over the designated line and will automatically nullify the attempt.

Playing Rules

- 1. Object of the Game--To throw one Frisbee disc/apparatus as far as possible within the designated playing field area. Person delivering the longest throw will be declared the winner.
- 2. Out of bounds throwing area: Participants will throw from behind a 10' throwing line within a 45degree angle measuring from center of line out to 150 feet to determine angle.
- 3. Each competitor will receive three throws.
- 4. Measurements will be marked using a tape measure from the center of the starting line to the point <u>where</u> <u>the Frisbee hits the ground.</u>
- 5. Measurements will be recorded in feet and inches to the closest 0.25 inch below the recording point.
- 6. A foot fault will automatically nullify the throw.
- 7. The longest throw will be the official recorded throw.
- 8. **Tie-breaker**: if needed, one additional throw will be allowed to declare the winner. If there is still a tie, second best throw will determine winner. A competitor must be present for the play-off or he/she will concede and accept the next lower award.
- 9. ONLY when the breakers cannot be completed, awards will be as follows:

First place tie: award two first place medals and one third place medal.

Second place tie: award one first place medal and two second place medals.

Third place tie: award one first place, one second place and two third place medals.

FRISBEE DISTANCE THROW SAMPLE SCORE SHEET WITH INSTRUCTIONS

(1) Gender (M/F) _____

(1) Age Division _____

(50-54, 55-59, etc.)

Instructions:

- 1. Enter Gender and Age Division for athletes for each form. DO NOT MIX AGE DIVISIONS.
- 2. Enter Athlete's name and city.
- 3. **Definition:** A foot fault will be called if a player steps on or over the designated line and will automatically nullify the attempt. A foot fault will be counted as a throw and recorded as a foul "F". If a throw is "out of bounds", this will be counted as a throw and recorded as "OOB"
- 4. Record all three (3) throws in feet (') and inches (") to the nearest .25".
- 5. Indicate the longest throw of the three throws for result tabulation.
- 6. If applicable a Tiebreaker, one throw, is required. Record distance for tiebreaker as above.
- 7. If a second tiebreaker is needed, the second-best throw of original throws will determine placement.
- 8. A competitor must be present for the play-off (tie-breaker) or he/she will concede and accept the next lower award.
- 9. Scorer/Recorder and Sport Coordinator initial at bottom of sheet.

(2) Name			(2) C	(2) City		
Distance Per T	Throw					
(4)	<u> </u>	OOB	<u>58' 3.25''</u>	(5) <u>58' 3.25"</u>		
Throw	1	2	3	Longest Throw		

FRISBEE DISTANCE THROW SCORE SHEET

Gender (M/F)

DATE _____

Age Division ________________(50-54, 55-59, etc.)

Record foot fault as a throw and record as a foul "F". Record "out of bounds", as a throw and record as "OOB"

Name				City	
Throw	1	2	3		Longest Throw
Tiebreaker (if a	pplicable)				
Name				City	
Throw	1	2	3		Longest Throw
Tiebreaker (if a	pplicable)				
Name				City	
Throw	1	2	3		Longest Throw
Tiebreaker (if a	pplicable)				
Name				City	
Throw	1	2	3		Longest Throw
Tiebreaker (if a	pplicable)				
Name				City	
Throw	1	2	3		Longest Throw
Tiebreaker (if a	pplicable)				
D 1 /2	r: Initial			a ~	ordinator: Initial